

Stonetrip, the designer of cross-platform 3D game development tools for Web, PC, Mac and iPhone, announces that version 1.8 of its ShiVa Editor is now available.

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Sophia-Antipolis, France, November 16, 2009- Stonetrip, the designer of cross-platform 3D game development tools for Web, PC, Mac and iPhone, is pleased to announce that version 1.8 of its ShiVa Editor is now available.

Since 2007, Stonetrip has been providing of the most powerful, full-featured and low-cost game development solution for mobile and desktop platforms. ShiVa Editor allows developers to publish games and applications with no limitations and no compulsory content (e.g. splash screens). This even applies to the Unlimited edition.

The ShiVa editor is used by more than 15,000 developers worldwide and comes with a free engine SDK for Windows, Mac, Linux and iPhone plus an integrated server included within the player to create multi-player games without the need for an expensive, external server.

This year, the ShiVa engine has been used in a range of popular applications and games including Olympique Lyonnais Virtual Stadium for desktop devices and Pocket Fish, Coldplay Strawberry Swing and Crosak for iPhone devices.

With this latest release of the ShiVa platform, Stonetrip offers its customers even more, including the stunning new visual effects expected in next-generation games such as depth of field, velocity blur, cascaded shadow maps algorithm, infinite ocean simulation with advanced shading system, dynamic textures, video streaming, Voice-Over-IP, DWF import, etc. Stonetrip has also made a number of performance improvements. "The ShiVa engine is 50% faster than the previous version," explains Nicolas Peri, Stonetrip CTO. "As we focus our future development on iPhone OpenGL ES 2.0 and Linux-powered mobile systems such as Android, we have to provide the highest-quality engine," says Philip Belhassen, Stonetrip CEO.

Visit www.stonetrip.com to see the full list of new features and improvements!

Stonetrip is an innovative company founded 6 years ago, with its head office in Sophia Antipolis, France. The company designs ShiVa, the development tool for creating amazing 3D real-time applications and games with ease on Windows, MacOS, Linux and iPhone, with much more to come...

For more information about Stonetrip, visit Stonetrip.com.

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